Comparative Analysis to Determine the Best Accuracy of Classification Methods

by Warnia Nengsih

Comparative Analysis to Determine the Best Accuracy of Classification Methods

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Abstract

The classification method is one of the methods of supervised learning and predictive learning. This method can be used to detect an object in the image present, whether it is in accordance with the existing object in the training phase. There are several classification methods used, including Support Vector Machine (SVM), K-Nearest Neighbors (K-NN) and Decision Tree. To determine the accuracy in detecting these objects, it is necessary to measure the accuracy of each used classification method. The object that became simulation in this research was the object image of Guava and Pear fruit. Testing using confusion matrix. The results showed that the Support Vector Machine (SVM) method was able to detect with an accuracy of 98.09%. Then the K-Nearest Neighbors (K-NN) method with an accuracy of 98.06%, then the Decision Tree method with an accuracy of 97.57%. From the results of the accuracy test, it can be concluded that basically these three classification methods have high accuracy with a difference of 0.49% and the overall average accuracy of the classification of the three methods is 97.89%.

Keywords: SVM; K-NN; Decision Tree; Classification

Introduction

Classification is a data grouping where the data used has a label or target class. So that algorithms for solving classification problems are categorized into supervised learning. The purpose of supervised learning is that the label or target data plays a role as a 'supervisor' that oversees the learning process in achieving a certain level of accuracy or precision. To detect an image, accuracy in detecting an object is very important. Some of the methods used in the classification and are used in this study include Support Vector Machine (SVM), K-Nearest Neighbors (K-NN) and Decision Tree. Support Vector Machine (SVM). The method used by SVM works with the principle of Structural Risk Minimization which aims to find the hyperplane 2 class in the input space. The K-Nearest Neighbors algorithm is a supervised learning algorithm where the results of new instances are classified based on most of the K-Nearest Neighbors category. The purpose of this algorithm is to classify new objects based on attributes and samples of training data. The K-Nearest Neighbors algorithm uses the Neighborhood Classification as a predictive value of the new instance value 1. The purpose of this algorithm is to classify new objects based on attributes and samples of training data. The K-Nearest Neighbor algorithm uses the Neighborhood Classification as a predictive value of the new instance value. The purpose of this algorithm is to classify new objects based on attributes and samples of training data. Trials of different k values, to produce different levels of accuracy in the classification process carried out. Decision tree is a prediction model using a tree structure or hierarchical structure. The concept of a decision tree is to convert data into a decision tree and decision rules. The main benefit of using a decision tree is its ability to break down complex decision-making processes into simpler ones, so that decision makers will better interpret solutions to problems. The Decision Tree method is used to calculate predictive accuracy. The research uses the normalized Confusion Matrix plot to calculate the metric score.

In previous studies, only one test method was used to measure the accuracy of each used classification method. However, the fundamental difference in this study is the comparison of several evaluation methods used to measure the accuracy and error rate of each of these methods.

Method

The dataset used was an image data set for guava and pear fruits. The dataset used was a public dataset. Here is a link from the https://www.kaggle.com/datasets/omkarmanohardalvi/guava-disease-dataset-4-types dataset. The content of variable fruits with Guava and Pear was the data to be processed. Contains training data and testing data that were used to retrieve images and labels for classification The getYourFruits method functions to retrieve data from the dataset and start with the declaration of empty images and labels then looping so that it displayed patterns and data and it can perform classification.

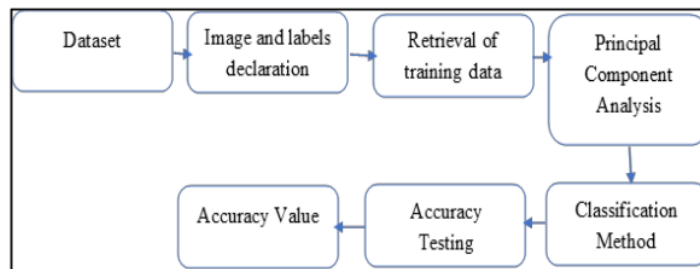The following are the mechanisms and stages of the research carried out

Figure 1. mechanisms and stages of the research

The dataset was dataset of guava and pear fruit images, then determining and declaring the labels. Before determining the training data, implementing PCA and applying the classification algorithm were used. In this study, the classification algorithms used were SVM, K-NN and Decision Tree.
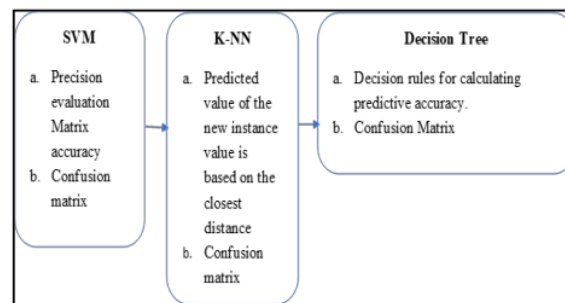

Figure 2. SVM, K-NN and Decision Tree

For the SVM algorithm, there were related concepts including Precision evaluation matrix accuracy and Confusion matrix,   K-NN algorithm related concepts, including Predicted value of the new instance value was based on the closest distance, while for Decision Tree, related concepts included Decision rules for calculating predictive, accuracy and Confusion Matrix

Discussion and Results

This research used the plot_image_grid method using the parameters images, nb_rows, nb_cols, figrize. The plot_image_grid method functioned to display images in the form of a grid table with a certain size for rows x columns. The results can be seen that there were 490 training data in the form of Guava images, 492 training data in the form of Pear images, 104 testing data in the form of Guava images. 102 testing data in the form of Pear images. To display Guava fruits that were at index 0 to 100, the plot_image_grid method was used. The image was then displayed as 10 columns by 10 rows.

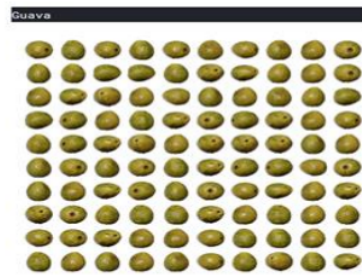Guava results were taken from the dataset.

Figure 3. The 10x10 Guava dataset, 102 testing data in the form of Pear images

Displaying pears that were at index 490 to 590, we use the plot_image_grid method. The image was displayed as 10 columns by 10 rows. Pear results were taken from the dataset.
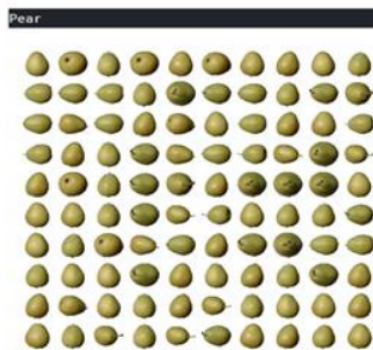

Figure 4. The 10x10 Guava dataset, displaying pears that are at index 490 to 590,

Displaying pears that were at index 490 to 590, the plot_image_grid method was employed. The image would then be displayed as 10 columns by 10 rows. Pear results were taken from the dataset.
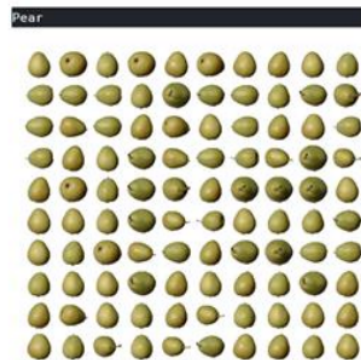

Figure 5. 10x10 Pear dataset, displaying that are at index 490 to 590, we use the plot_image_grid method

Principal Component Analysis (PCA) is a technique used to simplify data by transforming data linearly so that a new coordinate system with maximum variance is formed. GetClassNumber method which functions to retrieve numbering in the previous class.

The PCA algorithm method was used to display images in 2 dimensions. Initialize the PCA class by passing several components to the constructor. The transformation method returns the specified number of principal components.
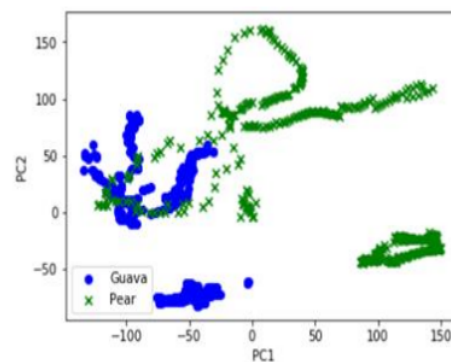
Figure 6. PCA transformation, display images in 2 dimensions

Principal Component Analysis (PCA) algorithm displays images in 3-dimensional form.
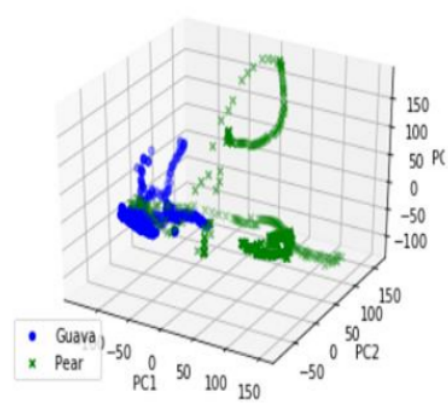

Figure 7. dimensional PCA transformation, guava=blue, pear=green

The showPCA method declaration was utalised to display part of the image in the Principal Component Analysis. The images shown were original images, setting 50 PCs, 10 PCs, and 2PCs. While the computePCA method was used to calculate PCA results. The PCA used were 2.10, and 50 for the training process and re-shaping (change in image size). Displays the original guava image and the results after the fruit image was changed.
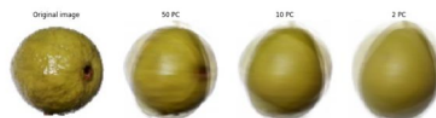

Figure 8. The training process, and re-shapping,

Support Vector Machine (SVM) has the basic principle of linear and non-linear classification by adding the kernel concept to a high-dimensional workspace. Linear SVM is the separation of data according to its linearity. The best separator can separate not only data, but also margins. The method used in SVM worked with the principle of Structural Risk Minimization which aimed to find the best hyperplane that fitted 2 classes in the input space.

To determine the image of guava or pear (classification), the Support Vector Machine Algorithm was used. The accuracy of the matrix accuracy where the Support Vector Machine accuracy was obtained from the calculated Confusion matrix plot was also examined. The results of the Confusion Matrix from the X line (fact) and the Y line (prediction) were the prediction results using the Support Vector Machine with an accuracy of 98.06%.
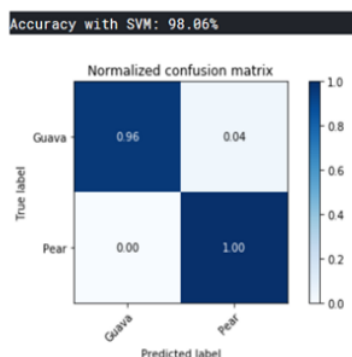
Figure 9. Accuracy using SVM

The K-Nearest Neighbors algorithm is a supervised learning algorithm where the results of new instances are classified based on most of the closest values. The purpose of this algorithm is to classify new objects based on attributes and samples of training data. The result of the accuracy of KNN was 98.06%. The results of confusion matrix, namely the X line (fact) and the Y line (prediction) were 0.96 and 1.00 respectively indicating the correct image prediction.
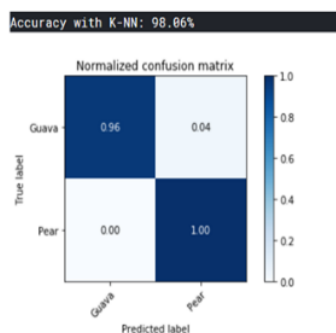

Figure 10. Accuracy using K-NN

The decision tree is one of the most popular classification methods, because it is easy to interpret. Decision tree is a prediction model using a tree structure or hierarchical structure. The concept of a decision tree is to convert data into a decision tree and decision rules. The main benefit of using a decision tree is its ability to break down complex decision-making processes into simpler ones, so that decision makers will better interpret solutions to problems. The normalized Confusion Matrix plot was used to calculate the metric score. The results of the Confusion Matrix, namely the X line (fact) and the Y line (prediction) were 0.95% and 0.97% respectively, with an accuracy of l value of 96.12%.
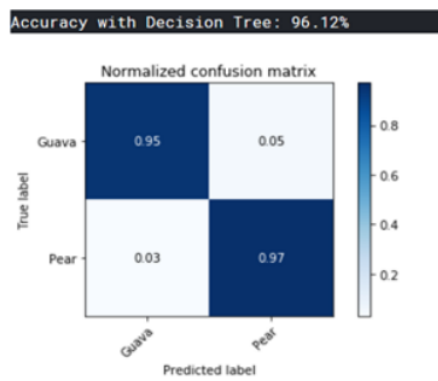
Figure 11. Accuracy using the Decision Tree

Measuring the accuracy of training data and testing data can be seen in the following PCA visualization. The results of the Decision Tree calculation seem to decrease at the 2nd depth and the 7th depth. The Decision Tree looks up at the 3rd depth and the 8th depth.
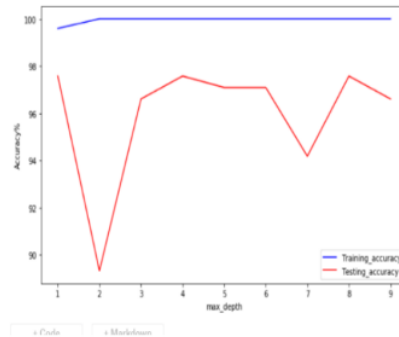

Figure 12. The results of the Decision Tree calculation

Decision Tree + PCA functions for tree prediction for calculating the accuracy matrix score. Its accuracy was 98.00% with the prediction results of Guava and Pear having a close scope.
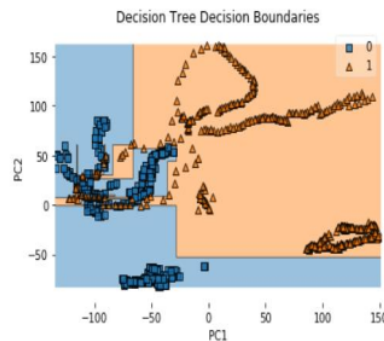

Figure 13. Decision Tree + PCA functions for tree prediction for calculating the accuracy matrix score

From the comparison of the three methods, the predictive value for each method is obtained as follows:

1. The prediction result of SVM was 96.2%.

2.   The prediction result of the KNN was 98.1%.

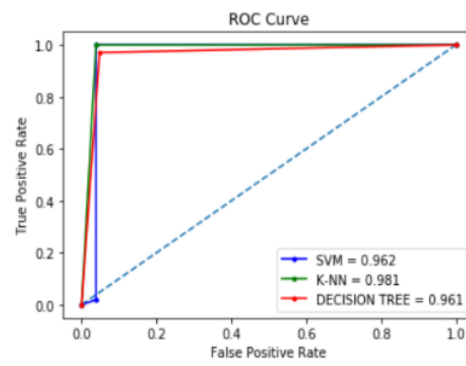3.   The prediction result of Decision Tree was 96.1%.

Figure 14. The comparison of the three methods

The results showed that the Support Vector Machine (SVM) method was able to detect with an accuracy of 98.06%, then the K-Nearest Neighbors (K-NN) method with an accuracy of 98.06%, and the Decision Tree method with an accuracy of 97.57%. From the results of the accuracy test it can be concluded that basically these three classification methods have high accuracy with a difference of 0.49% and the overall average accuracy of the classification of the three methods was 97.89%. Cross validation can also be applied to measurement accuracy so that it can be seen the comparison of several test methods used. Cross validation is an additional method that aims to obtain maximum accuracy results, where the experiment is k times for one model with the same parameters.

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